

## Chapter 3: Variables (Solutions)

**SOLUTION TO TASK 21:**

```
public void act() {  
    int count = 0;  
  
    while (!treeFront()) {  
        move();  
  
        if (onLeaf()) {  
            count = count + 1;  
        }  
    }  
  
    System.out.println("The result is: " + count);  
  
    stop();  
}
```

**SOLUTION TO TASK 22:**

```
public class MyKara extends Kara {

    boolean goingRight = true;

    public void act() {
        invertField();

        if (treeFront()) {
            if (goingRight) {
                // we are at the right border
                turnAroundRight();
            } else {
                // we are at the left border
                turnAroundLeft();
            }
        } else {
            move();
        }
    }

    public void turnAroundRight() {
        if (treeRight()) {
            // we are in the bottom right corner
            stop();
        } else {
            turnRight();
            move();
            turnRight();
            goingRight = false;
        }
    }

    public void turnAroundLeft() {
        if (treeLeft()) {
            // we are in the bottom left corner
            stop();
        } else {
            turnLeft();
            move();
            turnLeft();
            goingRight = true;
        }
    }

    public void invertField() {
        if (onLeaf()) {
            removeLeaf();
        } else {
            putLeaf();
        }
    }
}
```

**SOLUTION TO TASK 23:**

```
public class MyKara extends Kara {

    boolean goingRight = true;
    int step = 0;

    public void act() {
        putLeafIfEvenStep();

        if (treeFront()) {
            if (goingRight) {
                // we are at the right border
                turnAroundRight();
            } else {
                // we are at the left border
                turnAroundLeft();
            }
        } else {
            move();
            step = step + 1;
        }
    }

    public void turnAroundRight() {
        if (treeRight()) {
            // we are in the bottom right corner
            stop();
        } else {
            turnRight();
            move();
            turnRight();
            goingRight = false;
            step = step + 1;
        }
    }

    public void turnAroundLeft() {
        if (treeLeft()) {
            // we are in the bottom left corner
            stop();
        } else {
            turnLeft();
            move();
            turnLeft();
            goingRight = true;
            step = step + 1;
        }
    }

    public void putLeafIfEvenStep() {
        if (step % 2 == 0) {
            // even step number --> put a leaf
            putLeaf();
        }
    }
}
```

**SOLUTION TO TASK 24:**

```
public class MyKara extends Kara {
    int longestRow = 0;

    public void act() {
        while (!onLeaf()) {
            if (treeFront()) {
                countRow();
            } else {
                move();
            }
        }

        System.out.println("The longest tree line is " + longestRow
                           + " trees long");
        stop();
    }

    public void countRow() {
        int currentRow = 0;
        turnLeft();

        while (treeRight()) {
            currentRow = currentRow + 1;
            move();
        }

        // go around tree line
        turnRight();
        move();
        move();
        turnRight();

        // go back down
        int i = 0;
        while (i < currentRow) {
            move();
            i = i + 1;
        }

        turnLeft();

        // test whether the current row is longer
        if (currentRow > longestRow) {
            longestRow = currentRow;
        }
    }
}
```